

# Tileset Information

TODO: Document Map16 & Tile behaviors

## Bitmap Table

Slot	Bitmap
Tileset 0 (Jyotyu)	d_2d_A_J_jyotyu_ncg.bin
Tileset 2 (Sub Nohara)	d_2d_I_S_tikei_nohara_ncg.bin
0: Grassland	d_2d_I_M_tikei_nohara_ncg.bin
1: Castle	d_2d_I_M_tikei_yakata_ncg.bin
2: Desert	d_2d_I_M_tikei_sabaku_ncg.bin
3: Underground (with ice)	d_2d_I_M_tikei_chika_ncg.bin
4: Sky/mushrooms (world 7 style)	d_2d_I_M_tikei_kumo_ncg.bin
5: Underwater	d_2d_W_M_tikei_suichu_ncg.bin
6: Desert	d_2d_I_M_tikei_sabaku_ncg.bin
7: Volcano (brown)	d_2d_W_M_tikei_yougan_ncg.bin
8: Grassland	d_2d_I_M_tikei_nohara_ncg.bin
9: Beach (blue)	d_2d_W_M_tikei_kaigan_ncg.bin
10: Beach (blue)	d_2d_W_M_tikei_kaigan_ncg.bin
11: Forest	d_2d_W_M_tikei_jungle_ncg.bin
12: Grassland	d_2d_I_M_tikei_nohara_ncg.bin
13: Sky/mushrooms (with flowers and bushes)	d_2d_I_M_tikei_kinoko_ncg.bin
14: Sky/mushrooms (with flowers and bushes)	d_2d_I_M_tikei_kinoko_ncg.bin
15: Volcano (black)	d_2d_W_M_tikei_kazan_ncg.bin
16: Volcano (black 2) [Unused]	d_2d_W_M_tikei_kazangake_ncg.bin
17: Snow (with ice)	d_2d_I_M_tikei_setsugen_ncg.bin
18: Snow	d_2d_I_M_tikei_setsugen2_ncg.bin
19: Forest	d_2d_W_M_tikei_jungle_ncg.bin
20: Oasis in Desert	d_2d_W_M_tikei_kaigan3_ncg.bin

Slot	Bitmap
21: Bonus Room [Unused]	d_2d_I_M_tikei_mame_ncg.bin
22: Volcano (black 2) [Unused]	d_2d_W_M_tikei_kanzagake_ncg.bin
23: Ghost House	d_2d_S_M_tikei_obakeyasiki_ncg.bin
24: Cliffs	d_2d_W_M_tikei_kazangake2_ncg.bin
25: Cliffs	d_2d_W_M_tikei_kazangake2_ncg.bin
26: Snow (with ice)	d_2d_I_M_tikei_setsugen_ncg.bin
27: Grassland	d_2d_I_M_tikei_nohara_ncg.bin
28: Snow (with ice)	d_2d_I_M_tikei_setsugen_ncg.bin
29: Factory (W7-A)	d_2d_W_M_tikei_dokansoto_ncg.bin
30: Sewer (W2-3)	d_2d_W_M_tikei_dokannaka_ncg.bin
31: Volcano (yellow)	d_2d_W_M_tikei_yougantate_ncg.bin
32: Castle	d_2d_I_M_tikei_yakata_ncg.bin
33: Sky/mushrooms (with flowers and bushes)	d_2d_I_M_tikei_kinoko_ncg.bin
34: Grassland	d_2d_I_M_tikei_nohara_ncg.bin
35: Underground	d_2d_I_M_tikei_chika3_ncg.bin
36: Underground (dark blue) [Unused]	d_2d_I_M_tikei_chika_ncg.bin
37: Dark world (purple)	d_2d_I_M_tikei_koopa_heigen_ncg.bin
38: Dark world (brown)	d_2d_I_M_tikei_koopa_iwa_ncg.bin
39: Tower	d_2d_I_M_tikei_toride_ncg.bin
40: Ghost house exit	d_2d_S_M_tikei_obake_soto_ncg.bin
41: Final Castle	d_2d_I_M_tikei_yakata_ncg.bin
42: Toad house 1	d_2d_W_M_tikei_kinokoA_ncg.bin
43: Toad house 2	d_2d_W_M_tikei_kinokoB_ncg.bin
44: Toad house 3	d_2d_W_M_tikei_kinokoC_ncg.bin
45: Final Castle	d_2d_I_M_tikei_yakata_ncg.bin
46: Toad house 4	d_2d_I_M_tikei_kinokoD_ncg.bin
47: Bowser Jr battle	d_2d_I_M_tikei_toride_boss_ncg.bin
48: Beach (blue)	d_2d_W_M_tikei_kaigan_ncg.bin
49: Boss battle	d_2d_I_M_tikei_yakata_boss_ncg.bin
50: Sky/mushrooms (with flowers and bushes)	d_2d_I_M_tikei_kinoko_boss_ncg.bin
51: Forest	d_2d_W_M_tikei_jungle_ncg.bin

Slot	Bitmap
52: Desert	d_2d_I_M_tikei_sabaku_ncg.bin
53: Desert	d_2d_I_M_tikei_sabaku_ncg.bin
54: Jungle	d_2d_W_M_jungle_ncg.bin
55: Final boss battle	d_2d_I_M_koopa_boss_ncg.bin
56: Volcano (black)	d_2d_W_M_kazan_ncg.bin
57: Underwater	d_2d_W_M_suichu_ncg.bin
58: Light grey castle (W8 Castle 1)	d_2d_I_M_yakata_nise_ncg.bin
59: Sky/Mushrooms (yellow-ish)	d_2d_I_M_kumo2_ncg.bin
60: Beach (turquoise, without moss)	d_2d_W_M_kaigan2_ncg.bin
61: Lakithunder and Monty Tank battles	d_2d_I_M_yakata_bossW7_ncg.bin
62: Boss battles	d_2d_I_M_yakata_boss_ncg.bin
63: Mummy-Pokey battle	d_2d_I_M_sabaku_boss_ncg.bin
64: Oasis in Desert	d_2d_W_M_kaigan3_ncg.bin
65: Desert	d_2d_I_M_sabaku_ncg.bin
66: Oasis in Desert	d_2d_W_M_kaigan3_ncg.bin
67: Bonus room [Unused]	d_2d_I_M_mame_ncg.bin
68: Bonus room [Unused]	d_2d_I_M_mame_ncg.bin
69: Bonus room [Unused]	d_2d_I_M_mame_ncg.bin
70: Bonus room [Unused]	d_2d_I_M_mame_ncg.bin
71: Bonus room [Unused]	d_2d_I_M_mame_ncg.bin
72: Bonus room [Unused]	d_2d_I_M_mame_ncg.bin
73: Underground (gold) [Unused]	d_2d_I_M_chika4_ncg.bin
74: Bonus room	d_2d_I_M_mame_bonus_ncg.bin
75: Grassland	d_2d_I_M_nohara_ncg.bin

## Animations Table

Slot	Animations
Tileset 0 (Jyotyū)	d_2d_TEN_A_J_jyotyū_ncg.bin
Tileset 2 (Sub Nohara)	None
0: Grassland	None

Slot	Animations
1: Castle	d_2d_TEN_I_yakata_ncg.bin
2: Desert	None
3: Underground (with ice)	None
4: Sky/mushrooms (world 7 style)	None
5: Underwater	None
6: Desert	None
7: Volcano (brown)	None
8: Grassland	None
9: Beach (blue)	None
10: Beach (blue)	None
11: Forest	None
12: Grassland	None
13: Sky/mushrooms (with flowers and bushes)	None
14: Sky/mushrooms (with flowers and bushes)	None
15: Volcano (black)	None
16: Volcano (black 2) [Unused]	None
17: Snow (with ice)	None
18: Snow	None
19: Forest	None
20: Oasis in Desert	None
21: Bonus Room [Unused]	None
22: Volcano (black 2) [Unused]	None
23: Ghost House	None
24: Cliffs	None
25: Cliffs	None
26: Snow (with ice)	None
27: Grassland	None
28: Snow (with ice)	None
29: Factory (W7-A)	None
30: Sewer (W2-3)	None
31: Volcano (yellow)	None

Slot	Animations
32: Castle	None
33: Sky/mushrooms (with flowers and bushes)	None
34: Grassland	None
35: Underground	None
36: Underground (dark blue) [Unused]	None
37: Dark world (purple)	None
38: Dark world (brown)	None
39: Tower	d_2d_TEN_I_toride_ncg.bin
40: Ghost house exit	None
41: Final Castle	None
42: Toad house 1	None
43: Toad house 2	None
44: Toad house 3	None
45: Final Castle	None
46: Toad house 4	None
47: Bowser Jr battle	None
48: Beach (blue)	None
49: Boss battle	None
50: Sky/mushrooms (with flowers and bushes)	None
51: Forest	None
52: Desert	None
53: Desert	None
54: Jungle	None
55: Final boss battle	None
56: Volcano (black)	None
57: Underwater	None
58: Light grey castle (W8 Castle 1)	None
59: Sky/Mushrooms (yellow-ish)	None
60: Beach (turquoise, without moss)	None
61: Lakithunder and Monty Tank battles	None
62: Boss battles	None

Slot	Animations
63: Mummy-Pokey battle	None
64: Oasis in Desert	None
65: Desert	None
66: Oasis in Desert	None
67: Bonus room [Unused]	None
68: Bonus room [Unused]	None
69: Bonus room [Unused]	None
70: Bonus room [Unused]	None
71: Bonus room [Unused]	None
72: Bonus room [Unused]	None
73: Underground (gold) [Unused]	None
74: Bonus room	None
75: Grassland	None

## Palette Table

Slot	Palette
Tileset 0 (Jyotyu)	d_2d_A_J_jyotyu_B_ncl.bin d_2d_A_J_jyotyu_F_ncl.bin d_2d_A_J_jyotyu_ncl.bin d_2d_A_J_jyotyu_R_ncl.bin d_2d_A_J_jyotyu_W_ncl.bin
Tileset 2 (Sub Nohara)	d_2d_I_S_tikei_nohara_ncl.bin
0: Grassland	d_2d_I_M_tikei_nohara_ncl.bin
1: Castle	d_2d_I_M_tikei_yakata_ncl.bin
2: Desert	d_2d_I_M_tikei_sabaku_ncl.bin
3: Underground (with ice)	d_2d_I_M_tikei_cika_ncl.bin
4: Sky/mushrooms (world 7 style)	d_2d_I_M_tikei_kumo_ncl.bin
5: Underwater	d_2d_W_M_tikei_suichu_ncl.bin
6: Desert	d_2d_I_M_tikei_sabaku_ncl.bin
7: Volcano (brown)	d_2d_W_M_tikei_yougan_ncl.bin
8: Grassland	d_2d_I_M_tikei_nohara_ncl.bin
9: Beach (blue)	d_2d_W_M_tikei_kaigan_ncl.bin

Slot	Palette
10: Beach (blue)	d_2d_W_M_tikei_kaigan_ncl.bin
11: Forest	d_2d_W_M_tikei_jungle_ncl.bin
12: Grassland	d_2d_I_M_tikei_nohara_ncl.bin
13: Sky/mushrooms (with flowers and bushes)	d_2d_I_M_tikei_kinoko_ncl.bin
14: Sky/mushrooms (with flowers and bushes)	d_2d_I_M_tikei_kinoko_ncl.bin
15: Volcano (black)	d_2d_W_M_tikei_kazan_ncl.bin
16: Volcano (black 2) [Unused]	d_2d_W_M_tikei_kazangake_ncl.bin
17: Snow (with ice)	d_2d_I_M_tikei_setsugen_ncl.bin
18: Snow	d_2d_I_M_tikei_setsugen2_ncl.bin
19: Forest	d_2d_W_M_tikei_jungle_ncl.bin
20: Oasis in Desert	d_2d_W_M_tikei_kaigan3_ncl.bin
21: Bonus Room [Unused]	d_2d_I_M_tikei_mame_ncl.bin
22: Volcano (black 2) [Unused]	d_2d_W_M_tikei_kanzagake_ncl.bin
23: Ghost House	d_2d_S_M_tikei_obakeyasiki_ncl.bin
24: Cliffs	d_2d_W_M_tikei_kazangake2_ncl.bin
25: Cliffs	d_2d_W_M_tikei_kazangake2_ncl.bin
26: Snow (with ice)	d_2d_I_M_tikei_setsugen_ncl.bin
27: Grassland	d_2d_I_M_tikei_nohara_ncl.bin
28: Snow (with ice)	d_2d_I_M_tikei_setsugen_ncl.bin
29: Factory (W7-A)	d_2d_W_M_tikei_dokansoto_ncl.bin
30: Sewer (W2-3)	d_2d_W_M_tikei_dokannaka_ncl.bin
31: Volcano (yellow)	d_2d_W_M_tikei_yougantate_ncl.bin
32: Castle	d_2d_I_M_tikei_yakata_ncl.bin
33: Sky/mushrooms (with flowers and bushes)	d_2d_I_M_tikei_kinoko_ncl.bin
34: Grassland	d_2d_I_M_tikei_nohara_ncl.bin
35: Underground	d_2d_I_M_tikei_chika3_ncl.bin
36: Underground (dark blue) [Unused]	d_2d_I_M_tikei_chika_ncl.bin
37: Dark world (purple)	d_2d_I_M_tikei_koopa_heigen_ncl.bin
38: Dark world (brown)	d_2d_I_M_tikei_koopa_iwa_ncl.bin
39: Tower	d_2d_I_M_tikei_toride_ncl.bin
40: Ghost house exit	d_2d_S_M_tikei_obake_soto_ncl.bin

Slot	Palette
41: Final Castle	d_2d_I_M_tikei_yakata_ncl.bin
42: Toad house 1	d_2d_W_M_tikei_kinokoA_ncl.bin
43: Toad house 2	d_2d_W_M_tikei_kinokoB_ncl.bin
44: Toad house 3	d_2d_W_M_tikei_kinokoC_ncl.bin
45: Final Castle	d_2d_I_M_tikei_yakata_ncl.bin
46: Toad house 4	d_2d_I_M_tikei_kinokoD_ncl.bin
47: Bowser Jr battle	d_2d_I_M_tikei_toride_boss_ncl.bin
48: Beach (blue)	d_2d_W_M_tikei_kaigan_ncl.bin
49: Boss battle	d_2d_I_M_tikei_yakata_boss_ncl.bin
50: Sky/mushrooms (with flowers and bushes)	d_2d_I_M_tikei_kinoko_boss_ncl.bin
51: Forest	d_2d_W_M_tikei_jungle_ncl.bin
52: Desert	d_2d_I_M_tikei_sabaku_ncl.bin
53: Desert	d_2d_I_M_tikei_sabaku_ncl.bin
54: Jungle	d_2d_W_M_jungle_ncl.bin
55: Final boss battle	d_2d_I_M_koopa_boss_ncl.bin
56: Volcano (black)	d_2d_W_M_kazan_ncl.bin
57: Underwater	d_2d_W_M_suichu_ncl.bin
58: Light grey castle (W8 Castle 1)	d_2d_I_M_yakata_nise_ncl.bin
59: Sky/Mushrooms (yellow-ish)	d_2d_I_M_kumo2_ncl.bin
60: Beach (turquoise, without moss)	d_2d_W_M_kaigan2_ncl.bin
61: Lakithunder and Monty Tank battles	d_2d_I_M_yakata_bossW7_ncl.bin
62: Boss battles	d_2d_I_M_yakata_boss_ncl.bin
63: Mummy-Pokey battle	d_2d_I_M_sabaku_boss_ncl.bin
64: Oasis in Desert	d_2d_W_M_kaigan3_ncl.bin
65: Desert	d_2d_I_M_sabaku_ncl.bin
66: Oasis in Desert	d_2d_W_M_kaigan3_ncl.bin
67: Bonus room [Unused]	d_2d_I_M_mame_ncl.bin
68: Bonus room [Unused]	d_2d_I_M_mame_ncl.bin
69: Bonus room [Unused]	d_2d_I_M_mame_ncl.bin
70: Bonus room [Unused]	d_2d_I_M_mame_ncl.bin
71: Bonus room [Unused]	d_2d_I_M_mame_ncl.bin



Slot	Palette
72: Bonus room [Unused]	d_2d_I_M_mame_ncl.bin
73: Underground (gold) [Unused]	d_2d_I_M_chika4_ncl.bin
74: Bonus room	d_2d_I_M_mame_bonus_ncl.bin
75: Grassland	d_2d_I_M_nohara_ncl.bin

# Object Definitions Table

Slot	Object Definitions
Tileset 0 (Jyotyū)	A_J_jyotyū.bin A_J_jotyū_hd.bin
Tileset 2 (Sub Nohara)	I_S_nohara.bin I_S_nohara_hd.bin
0: Grassland	I_M_nohara.bin I_M_nohara_hd.bin
1: Castle	I_M_yakata.bin I_M_yakata_hd.bin
2: Desert	I_M_sabaku.bin I_M_sabaku_hd.bin
3: Underground (with ice)	I_M_chika.bin I_M_chika_hd.bin
4: Sky/mushrooms (world 7 style)	I_M_kumo.bin I_M_kumo_hd.bin
5: Underwater	W_M_suichu.bin W_M_suichu_hd.bin
6: Desert	I_M_sabaku I_M_sabaku_hd.bin
7: Volcano (brown)	W_M_yougan.bin W_M_yougan_hd.bin
8: Grassland	I_M_nohara.bin I_M_nohara_hd.bin
9: Beach (blue)	W_M_kaigan.bin W_M_kaigan_hd.bin
10: Beach (blue)	W_M_kaigan.bin W_M_kaigan_hd.bin
11: Forest	W_M_jungle.bin W_M_jungle_hd.bin
12: Grassland	I_M_nohara2.bin I_M_nohara2_hd.bin

Slot	Object Definitions
13: Sky/mushrooms (with flowers and bushes)	I_M_kinoko.bin I_M_kinoko_hd.bin
14: Sky/mushrooms (with flowers and bushes)	I_M_kinoko.bin I_M_kinoko_hd.bin
15: Volcano (black)	W_M_kazan.bin W_M_kazan_hd.bin
16: Volcano (black 2) [Unused]	W_M_kazangake.bin W_M_kazangake_hd.bin
17: Snow (with ice)	I_M_setsugen.bin I_M_setsugen_hd.bin
18: Snow	I_M_setsugen2.bin I_M_setsugen2_hd.bin
19: Forest	W_M_jungle.bin W_M_jungle_hd.bin
20: Oasis in Desert	W_M_kaigan3.bin W_M_kaigan3_hd.bin
21: Bonus Room [Unused]	I_M_mame.bin I_M_mame_hd.bin
22: Volcano (black 2) [Unused]	W_M_kazangake.bin W_M_kazangake_hd.bin
23: Ghost House	S_M_obakeyasiki.bin S_M_obakeyasiki_hd.bin
24: Cliffs	W_M_kazangake2.bin W_M_kazangake2_hd.bin
25: Cliffs	W_M_kazangake2.bin W_M_kazangake2_hd.bin
26: Snow (with ice)	I_M_setsugen.bin I_M_setsugen_hd.bin
27: Grassland	I_M_yakata.bin I_M_yakata_hd.bin
28: Snow (with ice)	I_M_setsugen.bin I_M_setsugen_hd.bin
29: Factory (W7-A)	W_M_dokansoto.bin W_M_dokansoto_hd.bin
30: Sewer (W2-3)	W_M_dokannaka.bin W_M_dokannaka_hd.bin
31: Volcano (yellow)	W_M_yougantate.bin W_M_yougantate_hd.bin
32: Castle	I_M_yakata.bin I_M_yakata_hd.bin

Slot	Object Definitions
33: Sky/mushrooms (with flowers and bushes)	I_M_kinoko.bin I_M_kinoko_hd.bin
34: Grassland	I_M_nohara.bin I_M_nohara_hd.bin
35: Underground	I_M_chika3.bin I_M_chika3_hd.bin
36: Underground (dark blue) [Unused]	I_M_chika2.bin I_M_chika2_hd.bin
37: Dark world (purple)	I_M_koopa_heigen.bin I_M_koopa_heigen_hd.bin
38: Dark world (brown)	I_M_koopa_iwa.bin I_M_koopa_iwa_hd.bin
39: Tower	I_M_toride.bin I_M_toride_hd.bin
40: Ghost house exit	I_M_obake_soto.bin I_M_obake_soto_hd.bin
41: Final Castle	I_M_yakata.bin I_M_yakata_hd.bin
42: Toad house 1	W_M_kinokoA.bin W_M_kinokoA_hd.bin
43: Toad house 2	W_M_kinokoB.bin W_M_kinokoB_hd.bin
44: Toad house 3	W_M_kinokoC.bin W_M_kinokoC_hd.bin
45: Final Castle	I_M_yakata2.bin I_M_yakata2_hd.bin
46: Toad house 4	W_M_kinokoD.bin W_M_kinokoD_hd.bin
47: Bowser Jr battle	I_M_toride_boss.bin I_M_toride_boss_hd.bin
48: Beach (blue)	W_M_kaigan.bin W_M_kaigan_hd.bin
49: Boss battle	I_M_yakata_boss.bin I_M_yakata_boss_hd.bin
50: Sky/mushrooms (with flowers and bushes)	I_M_kinoko.bin I_M_kinoko_hd.bin
51: Forest	W_M_jungle.bin W_M_jungle_hd.bin
52: Desert	I_M_sabaku.bin I_M_sabaku_hd.bin

Slot	Object Definitions
53: Desert	I_M_sabaku.bin I_M_sabaku_hd.bin
54: Jungle	W_M_jungle.bin W_M_jungle_hd.bin
55: Final boss battle	I_M_koopa_boss.bin I_M_koopa_boss_hd.bin
56: Volcano (black)	W_M_kazan.bin W_M_kazan_hd.bin
57: Underwater	W_M_suichu.bin W_M_suichu_hd.bin
58: Light grey castle (W8 Castle 1)	I_M_yakata_nise.bin I_M_yakata_nise_hd.bin
59: Sky/Mushrooms (yellow-ish)	I_M_kumo2.bin I_M_kumo2_hd.bin
60: Beach (turquoise, without moss)	W_M_kaigan2.bin W_M_kaigan2_hd.bin
61: Lakithunder and Monty Tank battles	I_M_yakata_bossW7.bin I_M_yakata_bossW7_hd.bin
62: Boss battles	I_M_yakata_boss.bin I_M_yakata_boss_hd.bin
63: Mummy-Pokey battle	I_M_sabaku_boss.bin I_M_sabaku_boss_hd.bin
64: Oasis in Desert	W_M_kaigan3.bin W_M_kaigan3_hd.bin
65: Desert	I_M_sabaku2.bin I_M_sabaku2_hd.bin
66: Oasis in Desert	W_M_kaigan3.bin W_M_kaigan3_hd.bin
67: Bonus room [Unused]	I_M_mame.bin I_M_mame_hd.bin
68: Bonus room [Unused]	I_M_mame.bin I_M_mame_hd.bin
69: Bonus room [Unused]	I_M_mame.bin I_M_mame_hd.bin
70: Bonus room [Unused]	I_M_mame.bin I_M_mame_hd.bin
71: Bonus room [Unused]	I_M_mame.bin I_M_mame_hd.bin
72: Bonus room [Unused]	I_M_mame.bin I_M_mame_hd.bin

Slot	Object Definitions
73: Underground (gold) [Unused]	I_M_chika4.bin I_M_chika4_hd.bin
74: Bonus room	I_M_mame_bonus.bin I_M_mame_bonus_hd.bin
75: Grassland	I_M_nohara.bin I_M_nohara_hd.bin

## Map16 Table

Slot	Map16
Tileset 0 (Jyotyu)	TBA
Tileset 2 (Sub Nohara)	TBA
0: Grassland	TBA
1: Castle	TBA
2: Desert	TBA
3: Underground (with ice)	TBA
4: Sky/mushrooms (world 7 style)	TBA
5: Underwater	TBA
6: Desert	TBA
7: Volcano (brown)	TBA
8: Grassland	TBA
9: Beach (blue)	TBA
10: Beach (blue)	TBA
11: Forest	TBA
12: Grassland	TBA
13: Sky/mushrooms (with flowers and bushes)	TBA
14: Sky/mushrooms (with flowers and bushes)	TBA
15: Volcano (black)	TBA
16: Volcano (black 2) [Unused]	TBA
17: Snow (with ice)	TBA
18: Snow	TBA
19: Forest	TBA
20: Oasis in Desert	TBA

Slot	Map16
21: Bonus Room [Unused]	TBA
22: Volcano (black 2) [Unused]	TBA
23: Ghost House	TBA
24: Cliffs	TBA
25: Cliffs	TBA
26: Snow (with ice)	TBA
27: Grassland	TBA
28: Snow (with ice)	TBA
29: Factory (W7-A)	TBA
30: Sewer (W2-3)	TBA
31: Volcano (yellow)	TBA
32: Castle	TBA
33: Sky/mushrooms (with flowers and bushes)	TBA
34: Grassland	TBA
35: Underground	TBA
36: Underground (dark blue) [Unused]	TBA
37: Dark world (purple)	TBA
38: Dark world (brown)	TBA
39: Tower	TBA
40: Ghost house exit	TBA
41: Final Castle	TBA
42: Toad house 1	TBA
43: Toad house 2	TBA
44: Toad house 3	TBA
45: Final Castle	TBA
46: Toad house 4	TBA
47: Bowser Jr battle	TBA
48: Beach (blue)	TBA
49: Boss battle	TBA
50: Sky/mushrooms (with flowers and bushes)	TBA
51: Forest	TBA

Slot	Map16
52: Desert	TBA
53: Desert	TBA
54: Jungle	TBA
55: Final boss battle	TBA
56: Volcano (black)	TBA
57: Underwater	TBA
58: Light grey castle (W8 Castle 1)	TBA
59: Sky/Mushrooms (yellow-ish)	TBA
60: Beach (turquoise, without moss)	TBA
61: Lakithunder and Monty Tank battles	TBA
62: Boss battles	TBA
63: Mummy-Pokey battle	TBA
64: Oasis in Desert	TBA
65: Desert	TBA
66: Oasis in Desert	TBA
67: Bonus room [Unused]	TBA
68: Bonus room [Unused]	TBA
69: Bonus room [Unused]	TBA
70: Bonus room [Unused]	TBA
71: Bonus room [Unused]	TBA
72: Bonus room [Unused]	TBA
73: Underground (gold) [Unused]	TBA
74: Bonus room	TBA
75: Grassland	TBA

## Tile Behaviors

Slot	Tile Behaviors
Tileset 0 (Jyotyū)	Overlay 0
Tileset 2 (Sub Nohara)	TBA
0: Grassland	TBA

Slot	Tile Behaviors
1: Castle	TBA
2: Desert	TBA
3: Underground (with ice)	TBA
4: Sky/mushrooms (world 7 style)	TBA
5: Underwater	TBA
6: Desert	TBA
7: Volcano (brown)	TBA
8: Grassland	TBA
9: Beach (blue)	TBA
10: Beach (blue)	TBA
11: Forest	TBA
12: Grassland	TBA
13: Sky/mushrooms (with flowers and bushes)	TBA
14: Sky/mushrooms (with flowers and bushes)	TBA
15: Volcano (black)	TBA
16: Volcano (black 2) [Unused]	TBA
17: Snow (with ice)	TBA
18: Snow	TBA
19: Forest	TBA
20: Oasis in Desert	TBA
21: Bonus Room [Unused]	TBA
22: Volcano (black 2) [Unused]	TBA
23: Ghost House	TBA
24: Cliffs	TBA
25: Cliffs	TBA
26: Snow (with ice)	TBA
27: Grassland	TBA
28: Snow (with ice)	TBA
29: Factory (W7-A)	TBA
30: Sewer (W2-3)	TBA
31: Volcano (yellow)	TBA



Slot	Tile Behaviors
32: Castle	TBA
33: Sky/mushrooms (with flowers and bushes)	TBA
34: Grassland	TBA
35: Underground	TBA
36: Underground (dark blue) [Unused]	TBA
37: Dark world (purple)	TBA
38: Dark world (brown)	TBA
39: Tower	TBA
40: Ghost house exit	TBA
41: Final Castle	TBA
42: Toad house 1	TBA
43: Toad house 2	TBA
44: Toad house 3	TBA
45: Final Castle	TBA
46: Toad house 4	TBA
47: Bowser Jr battle	TBA
48: Beach (blue)	TBA
49: Boss battle	TBA
50: Sky/mushrooms (with flowers and bushes)	TBA
51: Forest	TBA
52: Desert	TBA
53: Desert	TBA
54: Jungle	TBA
55: Final boss battle	TBA
56: Volcano (black)	TBA
57: Underwater	TBA
58: Light grey castle (W8 Castle 1)	TBA
59: Sky/Mushrooms (yellow-ish)	TBA
60: Beach (turquoise, without moss)	TBA
61: Lakithunder and Monty Tank battles	TBA
62: Boss battles	TBA

Slot	Tile Behaviors
63: Mummy-Pokey battle	TBA
64: Oasis in Desert	TBA
65: Desert	TBA
66: Oasis in Desert	TBA
67: Bonus room [Unused]	TBA
68: Bonus room [Unused]	TBA
69: Bonus room [Unused]	TBA
70: Bonus room [Unused]	TBA
71: Bonus room [Unused]	TBA
72: Bonus room [Unused]	TBA
73: Underground (gold) [Unused]	TBA
74: Bonus room	TBA
75: Grassland	TBA

# Randomization Table

Slot	Randomization
Tileset 0 (Jyotyu)	No
Tileset 2 (Sub Nohara)	No
0: Grassland	Tiles 0-5
1: Castle	No
2: Desert	Tiles 0-5
3: Underground (with ice)	Tiles 0-5, 48-53
4: Sky/mushrooms (world 7 style)	None
5: Underwater	Tiles 0-5
6: Desert	Tiles 0-5
7: Volcano (brown)	Tiles 0-5
8: Grassland	Tiles 0-5
9: Beach (blue)	Tiles 0-5
10: Beach (blue)	Tiles 0-5
11: Forest	Tiles 0-2
12: Grassland	Tiles 0-5

Slot	Randomization
13: Sky/mushrooms (with flowers and bushes)	Tiles 0-5
14: Sky/mushrooms (with flowers and bushes)	Tiles 0-5
15: Volcano (black)	Tiles 0-5
16: Volcano (black 2) [Unused]	Tiles 0-5
17: Snow (with ice)	None
18: Snow	Tiles 0-5
19: Forest	Tiles 0-2
20: Oasis in Desert	Tiles 0-5
21: Bonus Room [Unused]	None
22: Volcano (black 2) [Unused]	None
23: Ghost House	None
24: Cliffs	Tiles 0-5
25: Cliffs	Tiles 0-5
26: Snow (with ice)	None
27: Grassland	Tiles 0-5
28: Snow (with ice)	None
29: Factory (W7-A)	None
30: Sewer (W2-3)	None
31: Volcano (yellow)	Tiles 0-5
32: Castle	None
33: Sky/mushrooms (with flowers and bushes)	Tiles 0-5
34: Grassland	Tiles 0-5
35: Underground	Tiles 0-5, 48-53
36: Underground (dark blue) [Unused]	Tiles 0-5, 48-53
37: Dark world (purple)	Tiles 0-5
38: Dark world (brown)	Tiles 0-5
39: Tower	Tiles 0-5
40: Ghost house exit	Tiles 0-5
41: Final Castle	None
42: Toad house 1	None
43: Toad house 2	None
44: Toad house 3	None

Slot	Randomization
45: Final Castle	None
46: Toad house 4	None
47: Bowser Jr battle	None
48: Beach (blue)	Tiles 0-5
49: Boss battle	None
50: Sky/mushrooms (with flowers and bushes)	Tiles 0-5
51: Forest	Tiles 0-2
52: Desert	Tiles 0-5
53: Desert	Tiles 0-5
54: Jungle	Tiles 0-5
55: Final boss battle	None
56: Volcano (black)	Tiles 0-5
57: Underwater	Tiles 0-5
58: Light grey castle (W8 Castle 1)	None
59: Sky/Mushrooms (yellow-ish)	None
60: Beach (turquoise, without moss)	Tiles 0-5
61: Lakithunder and Monty Tank battles	None
62: Boss battles	None
63: Mummy-Pokey battle	None
64: Oasis in Desert	Tiles 0-5
65: Desert	None
66: Oasis in Desert	Tiles 0-5
67: Bonus room [Unused]	None
68: Bonus room [Unused]	None
69: Bonus room [Unused]	None
70: Bonus room [Unused]	None
71: Bonus room [Unused]	None
72: Bonus room [Unused]	None
73: Underground (gold) [Unused]	Tiles 0-5, 48-53
74: Bonus room	None
75: Grassland	Tiles 0-5

Revision #3

Created 26 May 2024 20:11:12 by Ndymario

Updated 28 May 2024 01:42:19 by Ndymario