

# World Map

Information related to modifying the world map.

- [Course Area IDs](#)

# Course Area IDs

TODO: An explanatory sentence or two. Verify 128. Maybe combine with Level List?

Note: If you're making a world map using Goombatlas, setting the area ID of a node to 185 or higher will make it not react when pressing "A".

## World 1

Area ID	Area
000	1-1 Area 1
001	1-1 Area 2
002	1-1 Area 3
003	1-2 Area 1
004	1-2 Area 2
005	1-2 Area 3
006	1-3
007	1-4 Area 1
008	1-4 Area 2
009	1-4 Area 3
010	1-5 Area 1
011	1-5 Area 2
012	1-A Area 1
013	1-A Area 2
014	1-Tower Area 1
015	1-Tower Area 2
016	1-Tower Area 3
017	1-Castle Area 1
018	1-Castle Area 2
019	1-Castle Area 3
020	1-Cannon

## World 2

Area ID	Area
021	2-1 Area 1
022	2-1 Area 2
023	2-1 Area 3
024	2-2 Area 1
025	2-2 Area 2
026	2-3 Area 1
027	2-3 Area 2
028	2-4 Area 1
029	2-4 Area 2
030	2-5 Area 1
031	2-5 Area 2
032	2-6 Area 1
033	2-6 Area 2
034	2-A Area 1
035	2-A Area 2
036	2-A Area 3
037	2-Tower Area 1
038	2-Tower Area 2
039	2-Tower Area 3
040	2-Castle Area 1
041	2-Castle Area 2
042	2-Castle Area 3
043	2-Cannon

## World 3

Area ID	Area
044	3-1 Area 1
045	3-1 Area 2
046	3-2 Area 1
047	3-2 Area 2
048	3-3 Area 1

Area ID	Area
049	3-3 Area 2
050	3-3 Area 3
051	3-A Area 1
052	3-A Area 2
053	3-A Area 3
054	3-B Area 1
055	3-B Area 2
056	3-C Area 1
057	3-C Area 2
058	3-Ghost House Area 1
059	3-Ghost House Area 2
060	3-Ghost House Area 3
061	3-Tower Area 1
062	3-Tower Area 2
063	3-Castle Area 1
064	3-Castle Area 2
065	3-Cannon

## World 4

Area ID	Area
066	4-1
067	4-2 Area 1
068	4-2 Area 2
069	4-3 Area 1
070	4-3 Area 2
071	4-4 Area 1
072	4-4 Area 2
073	4-5 Area 1
074	4-5 Area 2
075	4-5 Area 3
076	4-6 Area 1

Area ID	Area
077	4-6 Area 2
078	4-A Area 1
079	4-A Area 2
080	4-Ghost House Area 1
081	4-Ghost House Area 2
082	4-Ghost House Area 3
083	4-Tower Area 1
084	4-Tower Area 2
085	4-Castle Area 1
086	4-Castle Area 2
087	4-Cannon

## World 5

Area ID	Area
088	5-1
089	5-2 Area 1
090	5-2 Area 2
091	5-3 Area 1
092	5-3 Area 2
093	5-4
094	5-A Area 1
095	5-A Area 2
096	5-B
097	5-C Area 1
098	5-C Area 2
099	5-Ghost House Area 1
100	5-Ghost House Area 2
101	5-Ghost House Area 3
102	5-Tower Area 1
103	5-Tower Area 2
104	5-Castle Area 1

Area ID	Area
105	5-Castle Area 2
106	5-Cannon

## World 6

Area ID	Area
107	6-1 Area 1
108	6-1 Area 2
109	6-2 Area 1
110	6-2 Area 2
111	6-3 Area 1
112	6-3 Area 2
113	6-4
114	6-5 Area 1
115	6-5 Area 2
116	6-6 Area 1
117	6-6 Area 2
118	6-6 Area 3
119	6-7 Area 1
120	6-7 Area 2
121	6-B
122	6-Tower Area 1
123	6-Tower Area 2
124	6-Tower 2 Area 1
125	6-Tower 2 Area 2
126	6-Castle Area 1
127	6-Castle Area 2
128?	6-Cannon (Unused)

## World 7

Area ID	Area
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129	7-1
130	7-2 Area 1
131	7-2 Area 2
132	7-3 Area 1
133	7-3 Area 2
134	7-4
135	7-5 Area 1
136	7-5 Area 2
137	7-5 Area 3
138	7-6 Area 1
139	7-6 Area 2
140	7-6 Area 3
141	7-Ghost House Area 1
142	7-Ghost House Area 2
143	7-Ghost House Area 3
144	7-Tower Area 1
145	7-Tower Area 2
146	7-Castle Area 1
147	7-Castle Area 2

## World 8

Area ID	Area
151	8-1 Area 1
152	8-1 Area 2
153	8-2 Area 1
154	8-2 Area 2
155	8-2 Area 3
156	8-3 Area 1
157	8-3 Area 2
158	8-4 Area 1
159	8-4 Area 2
160	8-5 Area 1

Area ID	Area
161	8-5 Area 2
162	8-6 Area 1
163	8-6 Area 2
164	8-7
165	8-8 Area 1
166	8-8 Area 2
167	8-Tower Area 1
168	8-Tower Area 2
169	8-Tower 2 Area 1
170	8-Tower 2 Area 2
171	8-Castle Area 1
172	8-Castle Area 2
173	8-Final Castle Area 1
174	8-Final Castle Area 2
175	8-Final Castle Area 3

## Other

Area ID	Area
176	1-Up Toad House
177	Item Toad House
178	Mega Mushroom Toad House
179	Blue Toad House
180	MvsL: SMB 1-1
181	MvsL: Underground
182	MvsL: Ice World
183	MvsL: Pipe World
184	MvsL: Castle

(Source: xFrostyCake123)