

Level List

Every level in the game accompanied by its file name and how many areas it has.

| Filename | Level Name | Area Count |
|----------|-------------------|------------|
| A01 | World 1-1 | 3 Areas |
| A02 | World 1-2 | 3 Areas |
| A03 | World 1-3 | 1 Area |
| A04 | World 1-4 | 3 Areas |
| A05 | World 1-5 | 2 Areas |
| A06 | World 1-A | 2 Areas |
| A07 | W1 Tower | 3 Areas |
| A08 | W1 Castle | 3 Areas |
| A09 | Cannon (W1 to W5) | 1 Area |
| B01 | World 2-1 | 3 Areas |
| B02 | World 2-2 | 2 Areas |
| B03 | World 2-3 | 2 Areas |
| B04 | World 2-4 | 2 Areas |
| B05 | World 2-5 | 2 Areas |
| B06 | World 2-6 | 2 Areas |
| B07 | World 2-A | 3 Areas |
| B08 | W2 Tower | 3 Areas |
| B09 | W2 Castle | 3 Areas |
| B10 | Cannon (W2 to W5) | 1 Area |
| C01 | World 3-1 | 2 Areas |
| C02 | World 3-2 | 2 Areas |
| C03 | World 3-3 | 3 Areas |
| C04 | World 3-A | 3 Areas |
| C05 | World 3-B | 2 Areas |
| C06 | World 3-C | 2 Areas |
| C07 | W3 Ghost House | 3 Areas |
| C08 | W3 Tower | 2 Areas |

| Filename | Level Name | Area Count |
|----------|-------------------|------------|
| C09 | W3 Castle | 2 Areas |
| C10 | Cannon (W3 to W6) | 1 Area |
| D01 | World 4-1 | 1 Area |
| D02 | World 4-2 | 2 Areas |
| D03 | World 4-3 | 2 Areas |
| D04 | World 4-4 | 2 Areas |
| D05 | World 4-5 | 3 Areas |
| D06 | World 4-6 | 2 Areas |
| D07 | World 4-A | 2 Areas |
| D08 | W4 Ghost House | 3 Areas |
| D09 | W4 Tower | 2 Areas |
| D10 | W4 Castle | 2 Areas |
| D11 | Cannon (W4 to W7) | 1 Area |
| E01 | World 5-1 | 1 Area |
| E02 | World 5-2 | 2 Areas |
| E03 | World 5-3 | 2 Areas |
| E04 | World 5-4 | 1 Area |
| E05 | World 5-A | 2 Areas |
| E06 | World 5-B | 1 Area |
| E07 | World 5-C | 2 Areas |
| E08 | W5 Ghost House | 3 Areas |
| E09 | W5 Tower | 2 Areas |
| E10 | W5 Castle | 2 Areas |
| E11 | Cannon (W5 to W8) | 1 Area |
| F01 | World 6-1 | 2 Areas |
| F02 | World 6-2 | 2 Areas |
| F03 | World 6-3 | 2 Areas |
| F04 | World 6-4 | 1 Area |
| F05 | World 6-5 | 2 Areas |
| F06 | World 6-6 | 3 Areas |
| F07 | World 6-A | 2 Areas |
| F08 | World 6-B | 1 Area |

| Filename | Level Name | Area Count |
|----------|----------------------------------|------------|
| F09 | W6 Tower 1 | 2 Areas |
| F10 | W6 Tower 2 | 2 Areas |
| F11 | W6 Castle | 2 Areas |
| F12 | Unused Cannon (W6 to W8) | 1 Area |
| G01 | World 7-1 | 1 Area |
| G02 | World 7-2 | 2 Areas |
| G03 | World 7-3 | 2 Areas |
| G04 | World 7-4 | 1 Area |
| G05 | World 7-5 | 3 Areas |
| G06 | World 7-6 | 3 Areas |
| G07 | World 7-7 | 1 Area |
| G08 | World 7-A | 2 Areas |
| G09 | W7 Ghost House | 3 Areas |
| G10 | W7 Tower | 2 Areas |
| G11 | W7 Castle | 2 Areas |
| H01 | World 8-1 | 2 Areas |
| H02 | World 8-2 | 3 Areas |
| H03 | World 8-3 | 2 Areas |
| H04 | World 8-4 | 2 Areas |
| H05 | World 8-5 | 2 Areas |
| H06 | World 8-6 | 2 Areas |
| H07 | World 8-7 | 1 Area |
| H08 | World 8-8 | 2 Areas |
| H09 | W8 Tower 1 | 2 Areas |
| H10 | W8 Tower 2 | 2 Areas |
| H11 | W8 Castle | 2 Areas |
| H12 | W8 Final Castle | 3 Areas |
| I01 | 1-Up Bonus Game | 1 Area |
| I02 | Item Bonus Game | 1 Area |
| I03 | Mega Mushroom Bonus Game | 1 Area |
| I04 | Bottom Screen Background Chooser | 1 Area |
| J01 | MvsL - SMB 1-1 | 1 Area |

| Filename | Level Name | Area Count |
|----------|--------------------|------------|
| J02 | MvsL - Underground | 1 Area |
| J03 | MvsL - Ice World | 1 Area |
| J04 | MvsL - Pipe World | 1 Area |
| J05 | MvsL - Castle | 1 Area |
| J06 | Unused Level 1 | 1 Area |
| J07 | Unused Level 2 | 1 Area |
| J08 | Unused Level 3 | 1 Area |
| J09 | Unused Level 4 | 1 Area |
| J10 | Unused Level 5 | 1 Area |

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