

# Level List

Every level in the game accompanied by its file name and how many areas it has.

Filename	Level Name	Area Count
A01	World 1-1	3 Areas
A02	World 1-2	3 Areas
A03	World 1-3	1 Area
A04	World 1-4	3 Areas
A05	World 1-5	2 Areas
A06	World 1-A	2 Areas
A07	W1 Tower	3 Areas
A08	W1 Castle	3 Areas
A09	Cannon (W1 to W5)	1 Area
B01	World 2-1	3 Areas
B02	World 2-2	2 Areas
B03	World 2-3	2 Areas
B04	World 2-4	2 Areas
B05	World 2-5	2 Areas
B06	World 2-6	2 Areas
B07	World 2-A	3 Areas
B08	W2 Tower	3 Areas
B09	W2 Castle	3 Areas
B10	Cannon (W2 to W5)	1 Area
C01	World 3-1	2 Areas
C02	World 3-2	2 Areas
C03	World 3-3	3 Areas
C04	World 3-A	3 Areas
C05	World 3-B	2 Areas
C06	World 3-C	2 Areas
C07	W3 Ghost House	3 Areas
C08	W3 Tower	2 Areas

Filename	Level Name	Area Count
C09	W3 Castle	2 Areas
C10	Cannon (W3 to W6)	1 Area
D01	World 4-1	1 Area
D02	World 4-2	2 Areas
D03	World 4-3	2 Areas
D04	World 4-4	2 Areas
D05	World 4-5	3 Areas
D06	World 4-6	2 Areas
D07	World 4-A	2 Areas
D08	W4 Ghost House	3 Areas
D09	W4 Tower	2 Areas
D10	W4 Castle	2 Areas
D11	Cannon (W4 to W7)	1 Area
E01	World 5-1	1 Area
E02	World 5-2	2 Areas
E03	World 5-3	2 Areas
E04	World 5-4	1 Area
E05	World 5-A	2 Areas
E06	World 5-B	1 Area
E07	World 5-C	2 Areas
E08	W5 Ghost House	3 Areas
E09	W5 Tower	2 Areas
E10	W5 Castle	2 Areas
E11	Cannon (W5 to W8)	1 Area
F01	World 6-1	2 Areas
F02	World 6-2	2 Areas
F03	World 6-3	2 Areas
F04	World 6-4	1 Area
F05	World 6-5	2 Areas
F06	World 6-6	3 Areas
F07	World 6-A	2 Areas
F08	World 6-B	1 Area

Filename	Level Name	Area Count
F09	W6 Tower 1	2 Areas
F10	W6 Tower 2	2 Areas
F11	W6 Castle	2 Areas
F12	Unused Cannon (W6 to W8)	1 Area
G01	World 7-1	1 Area
G02	World 7-2	2 Areas
G03	World 7-3	2 Areas
G04	World 7-4	1 Area
G05	World 7-5	3 Areas
G06	World 7-6	3 Areas
G07	World 7-7	1 Area
G08	World 7-A	2 Areas
G09	W7 Ghost House	3 Areas
G10	W7 Tower	2 Areas
G11	W7 Castle	2 Areas
H01	World 8-1	2 Areas
H02	World 8-2	3 Areas
H03	World 8-3	2 Areas
H04	World 8-4	2 Areas
H05	World 8-5	2 Areas
H06	World 8-6	2 Areas
H07	World 8-7	1 Area
H08	World 8-8	2 Areas
H09	W8 Tower 1	2 Areas
H10	W8 Tower 2	2 Areas
H11	W8 Castle	2 Areas
H12	W8 Final Castle	3 Areas
I01	1-Up Bonus Game	1 Area
I02	Item Bonus Game	1 Area
I03	Mega Mushroom Bonus Game	1 Area
I04	Bottom Screen Background Chooser	1 Area
J01	MvsL - SMB 1-1	1 Area

Filename	Level Name	Area Count
J02	MvsL - Underground	1 Area
J03	MvsL - Ice World	1 Area
J04	MvsL - Pipe World	1 Area
J05	MvsL - Castle	1 Area
J06	Unused Level 1	1 Area
J07	Unused Level 2	1 Area
J08	Unused Level 3	1 Area
J09	Unused Level 4	1 Area
J10	Unused Level 5	1 Area

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